

## THE SCHOOL DISTRICT OF PALM BEACH COUNTY Consultant Evaluation

PO NUMBER	
501569	

School/Department Department of Safe Schools				
Name of Consultant John Mistretta				
Contract Period From August 11, 2004 To May 27, 2005				
Rating: 5 - Superior 4 - Satisfactory Plus 3 - Satisfactory 2 - Satisfactory Minus	1- Unsat	isfac	tory	
JOB KNOWLEDGE AND SKILL	5	4 3	2	1
1. Technical and procedural know-how to complete the project	<u> </u>	7	ΓŢ	÷
2. Knowledge of his/her specialty area		-	$\vdash$	$\dashv$
3. Ingenuity, creativity, and innovation				$\dashv$
4. General quality of the work performed			1	$\dashv$
PRODUCTIVITY	,,1▼_1		II-	
Services provided matched the specifications of the contract	V	T		
2. Results produced	Ž	$\neg$		$\exists$
3. Ability to meet goals as scheduled	V			
4. Success of the project	V			
COMMUNICATION			·	
1. Listening skills			П	$\Box$
2. Returned phone calls, follow-up information, etc. in a timely manner		+	$\dagger \dagger$	$\dashv$
3. Overall communication skills	J			
4. Overall accessibility/availability	Ž			_
INTERACTION	<u></u>	J		
1. Working relationships with teachers and/or students		T	П	$\neg$
2. Ability to work as part of a team	V			
3. Status updates and information received as the project progressed	V			
Rating: A - Agree D - Disagree N/A - Not Applicable		_		
Demonstrates dependability		A	<b>D</b> N	WA
2. Demonstrates ingenuity/creativity/innovation	· · · · ·		1	$\dashv$
3. Performs well under pressure		Y	<del>     </del>	$\dashv$
4. Effective when presenting ideas orally		V	╁╼╁	$\dashv$
5. Expresses ideas clearly and uses correct grammar in written communication			1	$\dashv$
6. Listens effectively			11	$\neg$
7. Provides feedback in a constructive and timely manner		V	1	$\neg$
8. Is self-reliant and requires little or no supervision		V	1	$\exists$
Treats staff and/or students with fairness, respect and integrity.		V		
I would hire this consultant again. ☑ Yes ☐ No	<del></del>		<del>+</del>	
SIGNATURE OF EVALUATOR	<u>~</u>	ATE	,	

Alison Adler, Chief, Safety and Learning Environment